

# Package ‘D3partitionR’

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**Title** Interactive Charts of Nested and Hierarchical Data with 'D3.js'

**Version** 0.5.0

**Description** Builds interactive 'd3.js' hierarchical visualisation easily. D3partitionR makes it easy to build and customize sunburst, circle treemap, treemap, partition chart, ...

**Depends** R (>= 3.3.1)

**Imports** data.table, magrittr, htmlwidgets, functional, RColorBrewer, titanic

**License** AGPL-3

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## Contents

add_data . . . . .	2
add_nodes_data . . . . .	3
add_title . . . . .	3
aggregate_sessions_to_path . . . . .	4

compile_D3_partitionR . . . . .	4
compute_unique_leaf_name . . . . .	5
D3partitionR . . . . .	5
D3partitionR-shiny . . . . .	6
df_to_nest . . . . .	6
find_min_max_tree . . . . .	7
get_all_nodes_names . . . . .	7
is_present_variable . . . . .	8
plot.D3partitionR . . . . .	8
scale_type . . . . .	9
set_chart_type . . . . .	10
set_continuous_color_scale . . . . .	10
set_discrete_color_scale . . . . .	11
set_labels_parameters . . . . .	11
set_legend_parameters . . . . .	12
set_shiny_input . . . . .	12
set_tooltip_parameters . . . . .	13
set_trail . . . . .	13
strip_path . . . . .	14
tooltip_builder . . . . .	14

**Index****15**


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<i>add_data</i>	<i>Append data to a D3partitionR object</i>
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**Description**

Append data to a D3partitionR object

**Usage**

```
add_data(D3partitionR_object, data, steps, count = "value", color = "name",
         label = "name", tooltip = "name", aggregate_fun = NULL)
```

**Arguments**

D3partitionR_object	The D3partitionR object to which the data should be appended
data	a data.frame object
steps	The vector of steps to be used
count	The variable to be used as the count variable, typically, the number of occurrences.
color	a variable to use as color (default: name)
label	a variable to use as label (default: name)
tooltip	a variable to use as tooltip (default: name)
aggregate_fun	A named list of function which will be used to aggregates to variables used in color, label or tooltips. This only applies to variable in the provided dataset.

**Value**

The D3partitionR object with the appended data

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add_nodes_data	<i>Add informations (for instance new names, colors, ....) to the nodes of a D3_partitionR object</i>
----------------	---

---

**Description**

Add informations (for instance new names, colors, ....) to the nodes of a D3\_partitionR object

**Usage**

```
add_nodes_data(D3partitionR_object, nodes_data)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

nodes\_data

a names list where the name of each element is the name of a node. The data will be appended to the node in the nested list

**Value**

The D3partitionR object with the appended nodes data

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add_title	<i>Add a title to a D3partitionR object</i>
-----------	---

---

**Description**

Add a title to a D3partitionR object

**Usage**

```
add_title(D3partitionR_object, text, style = NULL)
```

**Arguments**

D3partitionR\_object

The D3partitionR object to which the data should be appended

text

Title text

style

A valid CSS string which will be applied to the title)

**Value**

A D3partitionR object

`aggregate_sessions_to_path`

*Aggregate a data.frame in long format with a column containing steps of each session For instance the function can be used with a frame of the form Unique ID - Step - Value 1 - ... -Value N*

## Description

Aggregate a data.frame in long format with a column containing steps of each session For instance the function can be used with a frame of the form Unique ID - Step - Value 1 - ... -Value N

## Usage

```
aggregate_sessions_to_path(data, step_col = "step", id_col = "ID",
                           values_cols = NULL, agg_function_path = sum, agg_function_session = sum,
                           sep = "->")
```

## Arguments

<code>data</code>	A dataframe
<code>step_col</code>	The name of the column containig the steps. The steps are assumed to be ordered
<code>id_col</code>	Column containing the unique identifier of each session
<code>values_cols</code>	Names of the other columns to keep. Default: NULL
<code>agg_function_path</code>	Aggregation function on a path level
<code>agg_function_session</code>	Aggregation function on a session level
<code>sep</code>	String used to separate the different steps. Default: "->"

## Value

A data.table with the columns specified in count\_col, value\_cols and one column per step in the path

`compile_D3_partitionR` *Compile D3partitionR object to plot it*

## Description

Compile D3partitionR object to plot it

## Usage

```
compile_D3_partitionR(D3partitionR_object)
```

**Arguments**

`D3partitionR_object`

The D3partitionR object to which the data should be appended

**Value**

A D3partitionR compiled object

---

`compute_unique_leaf_name`

*Return all the leaf names*

---

**Description**

Return all the leaf names

**Usage**

`compute_unique_leaf_name(nested_list)`

**Arguments**

`nested_list` A nested\_list where each node has a name attribute

---

`D3partitionR`

*Creates a D3partitionR object*

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**Description**

Creates a D3partitionR object

**Usage**

`D3partitionR()`

**Value**

A blank D3partitionR object (S3 class)

D3partitionR-shiny      *Shiny bindings for D3partitionR*

## Description

Output and render functions for using D3partitionR within Shiny applications and interactive Rmd documents.

## Usage

```
D3partitionROutput(outputId, width = "100%", height = "400px")
renderD3partitionR(expr, env = parent.frame(), quoted = FALSE)
```

## Arguments

<code>outputId</code>	output variable to read from
<code>width, height</code>	Must be a valid CSS unit (like '100%', '400px', 'auto') or a number, which will be coerced to a string and have 'px' appended.
<code>expr</code>	An expression that generates a D3partitionR
<code>env</code>	The environment in which to evaluate <code>expr</code> .
<code>quoted</code>	Is <code>expr</code> a quoted expression (with <code>quote()</code> )? This is useful if you want to save an expression in a variable.

*df\_to\_nest*      *Transform a dataframe to a nested lists structure (i.e. hierarchical).*

## Description

Transform a dataframe to a nested lists structure (i.e. hierarchical).

## Usage

```
df_to_nest(data, step_cols, nodes_data = NULL, count_col = "value",
           value_cols = NULL, agg_function = sum, na_behavior = "rm")
```

## Arguments

<code>data</code>	The data frame to convert to the nested structure. It needs to have several columns, each ones account for a given step
<code>step_cols</code>	vector containing the names of the columns which should be used as steps. The vector should be ordered. ex: c('step1','step2','step3')
<code>nodes_data</code>	A named list to add addition informations to each nodes

count_col	Number of occurrences in this path (succession of steps). Default: NULL
value_cols	Names of the other columns to keep. Default: NULL
agg_function	aggregation function to be applied to value_cols.Ex: mean, sum. Default: sum. Weighted version can also be used, the weighting will be done using the counting variable
na_behavior	How to deal with missing data ?

**Value**

A data.table with the columns specified in count\_col, value\_cols and one column per step in the path

**find\_min\_max\_tree**      *Find the maximum values of a given var in a tree*

**Description**

Find the maximum values of a given var in a tree

**Usage**

```
find_min_max_tree(nested_list, variable = "value")
```

**Arguments**

nested_list	A nested_list where each node has a name attribute
variable	A nested_list where each node has a name attribute

**get\_all\_nodes\_names**      *Return al the possible nodes names*

**Description**

Return all the possible nodes names

**Usage**

```
get_all_nodes_names(nested_list, variable = "name")
```

**Arguments**

nested_list	A nested_list where each node has a name attribute
variable	the variable to collect

**is\_present\_variable**     *Check if a variable is present in a D3partitionR object*

### Description

Check if a variable is present in a D3partitionR object

### Usage

```
is_present_variable(variable, D3partitionR_object)
```

### Arguments

variable	The variable which presence is to be checked
D3partitionR_object	The D3partitionR object

### Value

TRUE/FALSE

**plot.D3partitionR**     *Plot D3partitionR object*

### Description

Plot D3partitionR object

### Usage

```
## S3 method for class 'D3partitionR'
plot(x, width = NULL, height = NULL,
      elementId = NULL, sizingPolicy = NULL, ...)
```

### Arguments

x	A D3partitionR object to plot
width	width of the widget in pixel/percent
height	height of the widget in pixel/percent
elementId	html id of the widget
sizingPolicy	sizing policy
...	parameters for method consistency

## Examples

```

require(titanic)
require(data.table)
## Reading data
titanic_data = data.table(titanic::titanic_train)

##Aggregating data to have unique sequence for the 4 variables
var_names=c('Sex','Embarked','Pclass','Survived')
data_plot=titanic_data[, .N, by=var_names]
data_plot[, (var_names):=lapply(var_names, function(x){data_plot[[x]]=paste0(x, ' ', data_plot[[x]])})]

## Plotting the chart
library("magrittr")
d3=D3partitionR() %>%
  add_data(data_plot, count = 'N', steps=c('Sex', 'Embarked', 'Pclass', 'Survived')) %>%
  add_title('Titanic')
## Not run:
plot(d3)

## End(Not run)

```

**scale\_type**

*Check if the scale variable is discrete or continuous*

## Description

Check if the scale variable is discrete or continuous

## Usage

```
scale_type(color_variable, D3partitionR_object)
```

## Arguments

- color\_variable The color variable to be assessed
- D3partitionR\_object  
The D3partitionR object

## Value

TRUE/FALSE

`set_chart_type`      *Set the chart\_type*

### Description

Set the chart\_type

### Usage

```
set_chart_type(D3partitionR_object, chart_type)
```

### Arguments

`D3partitionR_object`

The D3partitionR object to which the data should be appended

`chart_type`      type fo chart to use (in c('sunburst','treemap','circle\_treemap','partition\_chart','icicle'))

### Value

A D3partitionR object

`set_continuous_color_scale`      *Add a custom discrete color scale*

### Description

Add a custom discrete color scale

### Usage

```
set_continuous_color_scale(D3partitionR_object, color_palette)
```

### Arguments

`D3partitionR_object`

The D3partitionR object to which the data should be appended

`color_palette`      a vector of two colors, the first one is use on the bottom of the scale, the other on the top.

### Value

A D3partitionR object

---

```
set_discrete_color_scale  
    Add a custom discrete color scale
```

---

## Description

Add a custom discrete color scale

## Usage

```
set_discrete_color_scale(D3partitionR_object, color_palette)
```

## Arguments

D3partitionR\_object

The D3partitionR object to which the data should be appended

color\_palette A vector (or a named vector with levels of the variable color)

## Value

A D3partitionR object

---

```
set_labels_parameters Set the labels parameters
```

---

## Description

Set the labels parameters

## Usage

```
set_labels_parameters(D3partitionR_object, visible = T, cut_off = 3,  
                      style = NULL)
```

## Arguments

D3partitionR\_object

The D3partitionR object to which the data should be appended

visible boolean, should the labels be displayed ? Default: TRUE

cut\_off a numeric variable between 0 and 100. Nodes which represent less than cut\_off percents of the current root will have their labels hidden.

style a valid CSS string to be applied to the labels. Default: NULL

## Value

A D3partitionR object

`set_legend_parameters` *Set the legend parameter*

### Description

Set the legend parameter

### Usage

```
set_legend_parameters(D3partitionR_object, visible = T, zoom_subset = F,
                      width = 100)
```

### Arguments

<code>D3partitionR_object</code>	The D3partitionR object to which the data should be appended
<code>visible</code>	boolean, should the trail be displayed ? Default: TRUE
<code>zoom_subset</code>	boolean, if TRUE, only the modalities present in the children of the zoomed root are displayed in the legend.
<code>width</code>	legend width in pixel

### Value

A D3partitionR object

`set_shiny_input` *Configuration of a D3partitionR object as a Shiny input*

### Description

Configuration of a D3partitionR object as a Shiny input

### Usage

```
set_shiny_input(D3partitionR_object, input_id,
               enabled_inputs = list(clicked_node = T, leaves = T, nodes = T, ancestors =
T, children_path = F))
```

### Arguments

<code>D3partitionR_object</code>	The D3partitionR object to which the data should be appended
<code>input_id</code>	The id of the input
<code>enabled_inputs</code>	which inputs should be enabled ? default to list(clicked_node=T,leaf=T,nodes=T,ancestors=T,child_path=F))

**Value**

A D3partitionR object

---

`set_tooltip_parameters`

*Set the tooltips parameter*

---

**Description**

Set the tooltips parameter

**Usage**

```
set_tooltip_parameters(D3partitionR_object, visible = T, style = NULL,  
                      builder = "table")
```

**Arguments**

`D3partitionR_object`

The D3partitionR object to which the data should be appended

`visible`

boolean, should the trail be displayed ? Default: TRUE

`style`

a valid CSS string to be applied to the tooltip. Default: NULL

`builder`

Tooltip builder to use for the tooltip. Can either one of the predefined tooltip ('table','basic') or a js expression returning a tooltip.

**Value**

A D3partitionR object

---

`set_trail`

*Enable/disable the trail of steps*

---

**Description**

Enable/disable the trail of steps

**Usage**

```
set_trail(D3partitionR_object, visible = T)
```

**Arguments**

`D3partitionR_object`

The D3partitionR object to which the data should be appended

`visible`

boolean, should the trail be displayed ? Default: TRUE

**Value**

A D3partitionR object

**strip\_path**

*Strip a dataframe containing a step into separate columns*

**Description**

Strip a dataframe containing a step into separate columns

**Usage**

```
strip_path(data, path_col = "path", count_col = "count",
           value_cols = NULL, sep = "->")
```

**Arguments**

data	A dataframe containing the path.
path_col	Name of the column containing the path. The path should be a string of the format "step 1 -> step 2 -> step 3" .Default: "path"
count_col	Name of the column containing the number of occurrences of the path. Default: "count"
value_cols	Names of the other columns to keep. Default: NULL
sep	String used to separate the different steps. Default: "->"

**Value**

A data.table with the columns specified in count\_col, value\_cols and one column per step in the path

**tooltip\_builder**

*Build tooltip html function*

**Description**

Build tooltip html function

**Usage**

```
tooltip_builder(type)
```

**Arguments**

type	a tooltip type: 'basic' (i.e the variable value) or 'table'(i.e. a table with the variables names and value)
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# Index

```
add_data, 2
add_nodes_data, 3
add_title, 3
aggregate_sessions_to_path, 4

compile_D3_partitionR, 4
compute_unique_leaf_name, 5

D3partitionR, 5
D3partitionR-shiny, 6
D3partitionROutput
    (D3partitionR-shiny), 6
df_to_nest, 6

find_min_max_tree, 7

get_all_nodes_names, 7

is_present_variable, 8

plot.D3partitionR, 8

renderD3partitionR
    (D3partitionR-shiny), 6

scale_type, 9
set_chart_type, 10
set_continuous_color_scale, 10
set_discrete_color_scale, 11
set_labels_parameters, 11
set_legend_parameters, 12
set_shiny_input, 12
set_tooltip_parameters, 13
set_trail, 13
strip_path, 14

tooltip_builder, 14
```