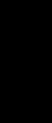## cArray< NewSimulatorRdr >

- m_array
- m_num
- m_size
- m_resize

+ cArray()
+ cArray()
+ ~cArray()
+ Add()
+ Rem()
+ RemAll()
+ operator[]()
+ operator[]()
+ operator+=()
+ operator-=()
+ Num()
+ Find()
+ Sort()
+ Search()
+ Clear()
+ Insert()
+ operator=()

△
|

NewSimulatorResource

- # m_domain
- # m_hotswap
- # m_entity_path
- # m_is_fru
- # m_oem
- # m_sensor_num
- # m_rpt_entry
- # m_resource_tag
- # m_current_control_id
- # m_power_state
- # m_hotswap_indicator
- # m_reset_state
- m_populate

+ FindRdr()
+ AddRdr()
+ RemRdr()
+ FindRdr()
+ NumRdr()
+ GetRdr()
+ CreateSensorNum()
+ GetControlNum()
+ Domain()
+ Oem()
+ EntityPath()
+ IsFru()
+ ResourceTag()
+ HotSwapState()
+ PowerState()
+ HSIndicator()
+ ResetState()
+ EntryId()
+ ResourceCapabilities()
+ HotSwapCapabilities()
+ ResourceId()
+ ResourceSeverity()
+ ResourceFailed()
+ NewSimulatorResource()
+ ~NewSimulatorResource()
+ Destroy()
+ Dump()
+ SetAutoExtractTimeout()
+ GetAutoExtractTimeout()
+ RequestHotswapAction()
+ GetHotswapState()
+ SetStateActive()
+ SetStateInactive()
+ HotswapPolicyCancel()
+ SetResourceInfo()
+ Create()
+ Populate()