NewSimulatorRdr

m_resource
m_record_id
m_type
m_entity_path
m_is_fru
m_id_string
- m_populate

+ NewSimulatorRdr()
+ NewSimulatorRdr()
+ ~NewSimulatorRdr()
+ Resource()
+ RecordId()
+ Type()
+ IsFru()
+ IdString()
+ IdString()
+ EntityPath()
+ Domain()
+ CreateRdr()
+ Num()
+ Dump()
+ Populate()

NewSimulatorAnnunciator

- m_ann_rec
- m_mode
- m_anns
- m_ann_id

+ NewSimulatorAnnunciator()
+ NewSimulatorAnnunciator()
+ ~NewSimulatorAnnunciator()
+ Num()
+ ValidEntryId()
+ FindAnnouncement()
+ AddAnnouncement()
+ CreateRdr()
+ SetData()
+ GetMode()
+ SetMode()
+ DeleteAnnouncement()
+ AddAnnouncement()
+ GetAnnouncement()
+ GetNextAnnouncement()
+ SetAcknowledge()
+ Dump()