cThreadLock

m_lock

+ cThreadLock()
+ ~cThreadLock()
+ Lock()
+ Unlock()
+ TryLock()

↑
m_lock

NewSimulatorLog

m_lock
m_lock_count
m_open_count
m_hex
m_time
m_recursive
m_std_out
m_std_err
m_nl
m_fd

+ NewSimulatorLog()
+ ~NewSimulatorLog()
+ Open()
+ Close()
+ Lock()
+ Unlock()
+ Hex()
+ IsHex()
+ Time()
+ WithTime()
+ Recursive()
+ IsRecursive()
+ operator<<()
+ operator<<()
+ operator<<()
+ operator<<()
+ operator<<()
+ operator<<()
+ operator<<()
+ Log()
+ Hex()
+ Begin()
+ End()
+ Entry()
# Start()
# Output()